

# Inverse methods in glaciology

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**General Problem Setting** 

Formal problem statement

Solution methods



### **Outline**

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#### Common situation in geophysics:

- ► You have observables (data d)
- ▶ You have a certain understanding of the world that is expressed in a set of equations (forward model *G*)
- ► You would like to derive a set of parameters (model m)
- ▶ You would know how to get from *m* to *d* (forward model), but the reverse takes special treatment



## Examples of inverse problems

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- Finding the seismic velocity structure of the Earth from measurements of seismic arrival times
- Finding oil by active seismics
- Finding a brain tumor with a CAT scan



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- Finding past accumulation from radar layers
- Finding ice thickness from gravity anomalies
- Finding initial conditions for ice sheet models given all available observations



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- ► We would like to go the other way, but *G* might not have a well-defined inverse
- ightharpoonup Finding m from d is often an ill-posed problem



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- ▶ The problem might have many solutions



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- The problem might have many solutions
- The solution might be badly defined, i.e. small changes in input lead to large changes in output
- Honest mathematicians keep their hands off such problems



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- ► For linear inverse problems useful theorems can be derived (such as existence of solutions, etc
- Non-linear problems are much more difficult. Often the methods involve linearization and iteration.



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Solution methods 11 / 21



► Example: Finding velocities at the base of a glacier from surface observations

Solution methods 12 / 21



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12 / 21



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- Minimize a property of the solution that can be expressed as a norm

Solution methods 12 / 21

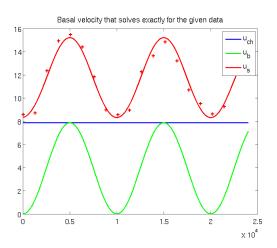


- Example: Finding velocities at the base of a glacier from surface observations
- The discretized problem has many solutions. How do you choose one?
- Minimize a property of the solution that can be expressed as a norm
- ▶ The choice of norm determines the solution (user input or a *prior*)

12 / 21



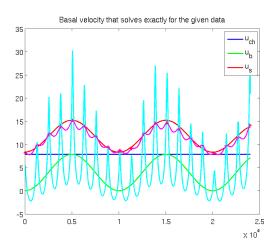
# Generating data to be used in an example



Solution methods 13 / 21



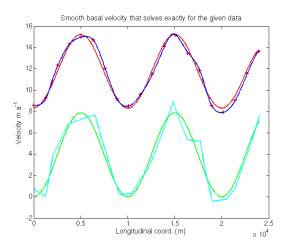
# Finding the smallest solution



Solution methods 14 / 21



## Finding the smoothest solution



Solution methods 15 / 21



### Choice of norm

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Solution methods 16 / 21



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- The only difference is the choice of norm that is minimized to select among all possible solutions
- ► For example, the norm  $||f||_s = \left(\gamma f^2(a) + \int_a^b (f'(x))^2 dx\right)^{1/2}$  penalizes roughness

16 / 21



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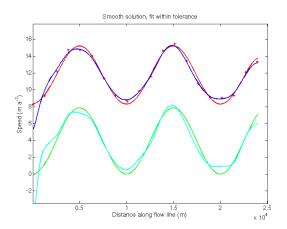
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- We find models that fit data within a certain tolerance: || Gm - d || < T
- ▶ This is done by minimizing an appropriate functional:  $U[m, \lambda] = ||m|| - \lambda (T^2 - ||\Sigma^{-1}(d - Bm)||)$
- $\triangleright$   $\lambda$  is a Lagrange multiplier that can be solved for if T is known

17 / 21



# Finding a solution within a tolerance





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19 / 21

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- Ex: Observations with random errors  $\rho(d) \propto \exp{-(d/\sigma)^2}$
- One makes a prior assumption about the model parameters  $\rho(m)$
- ▶ Apply Bayes' Theorem:  $\rho(m|d) = \frac{\rho(m)\rho(d|m)}{\rho(d)}$
- The probability of m given d is equal to the prior assumption times the probability of d given m (the forward model) divided by the probability distribution of the data



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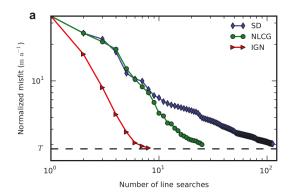
- Make an assumption about the model parameters
- Calculate the misfit to observations
- Calculate a correction to lower the misfit



- Make an assumption about the model parameters
- Calculate the misfit to observations
- Calculate a correction to lower the misfit
- Stop once the data are fit well enough



# What is well enough?



The L-curve method



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22 / 21



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- ► Each method finds a solution and not the solution
- A solution of the inverse problem is a set of model parameters that is consistent with the forward model and the data within errors

► Each method involves a number of assumptions